Relational Contracts in Frictional Markets with Rematching

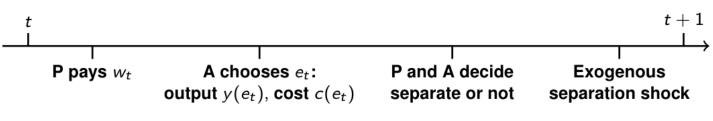
Introduction

- Many long-term relationships between and within firms are informally sustained by the value of future interactions.
- E.g.: trading partnership between buyers and suppliers; employment relationship between firms and workers.
- Opportunities to find a new partner increases the temptation to break the existing relationship.
- Players sustain **steady** relationships when market opportunities are scarce.
- Players restore credibility and incentives via gradual cooperation when market opportunities are abundant.

Framework

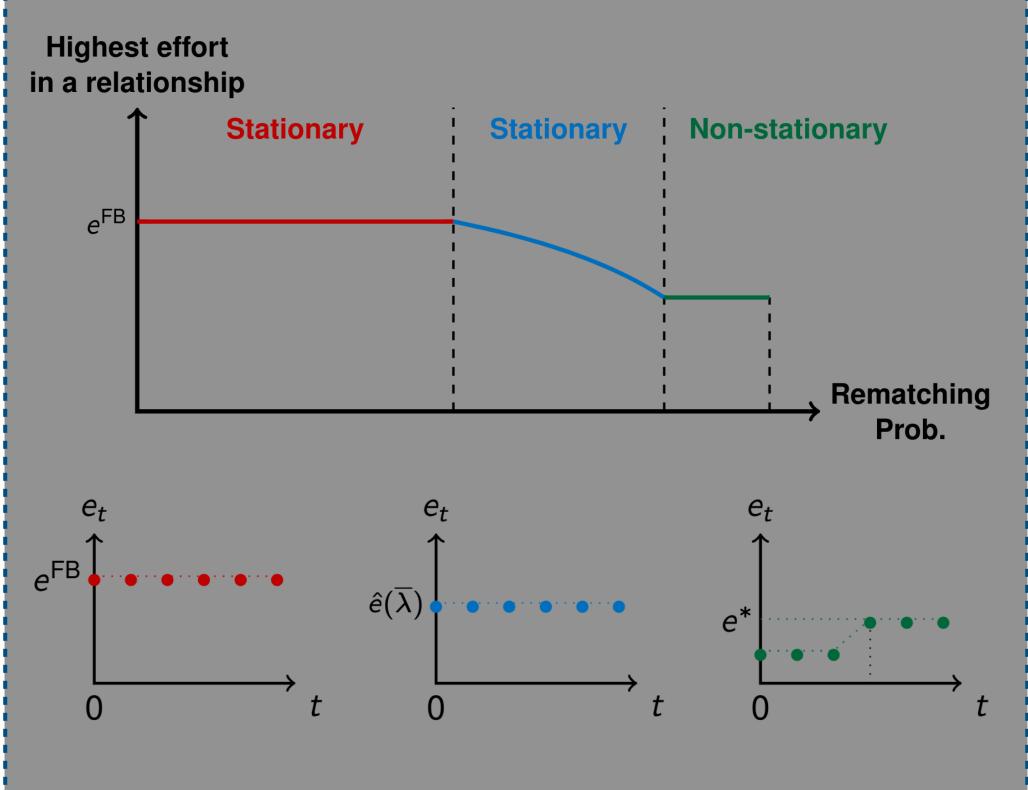
A matching market of principals and agents in which:

- Matched principal and agent repeatedly interact via relational contracts.
- Unmatched players **anonymously rematch** with some probability.
- Rematching prob is affected by **market characteristics** like search frictions and market thickness.



• Solution concept: symmetric steady-state eq with matchspecific and self-enforcing relational contracts.

Market opportunities affect the value and dynamics of long-term relationships by weakening commitment.



Contributions

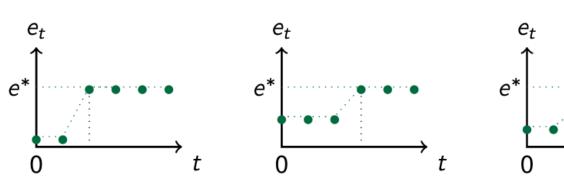
- A general framework to understand how market characteristics shape incentives and interactions in relationships.
- A new channel showing how market opportunities affect stationarity of relational contracts through endogenous outside options.
- Novel testable implications linking market environments and within-relationship interactions.

Key Conditions

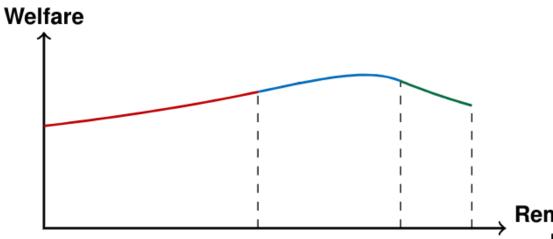
- U_t , V_t : continuation payoffs; U^{\emptyset} , V^{\emptyset} : outside options; λ^A , λ^{P} : rematching probabilities; $\Pi_{0} = \gamma^{A}U_{0} + \gamma^{P}V_{0}$: welfare.
- Endogenous outside options: $U^{\emptyset} = \lambda^A U_0, V^{\emptyset} = \lambda^P V_0$.
- IC: $U_{t+1} \ge c(e_t)/(\delta \rho) + U^{\emptyset}, V_{t+1} \ge V^{\emptyset}$.

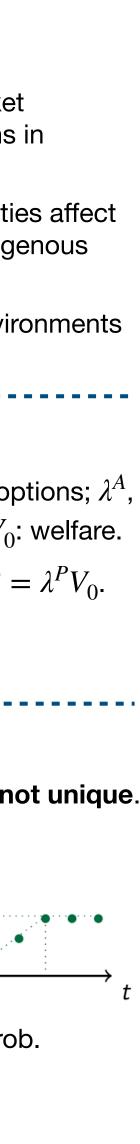
More Results

• Non-stationary optimal relational contracts are **not unique**.



• Welfare is **non-monotonic** in the rematching prob.





Rematching Prob.