Adaptive maximization of social welfare

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Introduction

How should a policymaker act,

• who aims to maximize social welfare,

Weighted sum of utility.

- \Rightarrow Tradeoff redistribution vs. cost of behavioral responses.
- and needs to learn agent responses to policy choices?

Adaptively updated policy choices.

 \Rightarrow Tradeoff exploration vs. exploitation.

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Taxes and bandits

• Optimal tax theory

• Mirrlees (1971); Saez (2001); Chetty (2009)

Multi-armed bandits

- Bubeck and Cesa-Bianchi (2012); Lattimore and Szepesvári (2020)
- This talk: Merging bandits and welfare economics.
 - Unobserved welfare, as in optimal taxation.
 - Unknown responses, as in multi-armed bandits.

Co-authors

• Dennis Hein,

for Thompson sampling with Gaussian process priors and random Fourier features.

• Nicolò Cesa-Bianchi and Roberto Colomboni, for the theory of adversarial and stochastic lower and upper bounds on regret.

• Frederik Schwertner,

for implementation of an adaptive basic income experiment in Germany.

Setup

Lower and upper bounds on regret

Setup: Tax on a binary choice

Each time period $i = 1, 2, \ldots, T$:

- One agent with willingness to pay $v_i \in [0, 1]$.
- Choices:
 - Tax rate $x_i \in [0, 1]$.
 - Binary agent decision $y_i = \mathbf{1}(x_i \leq v_i)$.
- Social welfare:
 - Public revenue $+ \lambda \cdot$ private welfare,

$$u_i(x_i) = x_i \cdot \mathbf{1}(x_i \leq v_i) + \lambda \cdot \max(v_i - x_i, \mathbf{0}).$$

- Observability:
 - After period i, we observe y_i .
 - We do not observe welfare $u_i(x_i)$.

Consumer surplus and cumulative social welfare

- Individual demand function: $G_i(x) = \mathbf{1}(x \le v_i)$. Cumulative demand: $\overline{G}_T(x) = \sum_{i < T} G_i(x)$.
- We can rewrite private welfare as an integral (consumer surplus):

$$u_i(x) = x \cdot G_i(x) + \lambda \int_x^1 G_i(x') dx'.$$

• Cumulative welfare for a constant policy *x*:

$$U_{\mathcal{T}}(x) = \sum_{i \leq \mathcal{T}} u_i(x) = x \cdot \bar{G}_{\mathcal{T}}(x) + \lambda \int_x^1 \bar{G}_{\mathcal{T}}(x') dx'.$$

• Cumulative welfare for the policies x_i actually chosen:

$$U_T = \sum_{i \leq T} u_i(x_i).$$

The structure of observability

Recall: $u_i(x) = x \cdot G_i(x) + \lambda \int_x^1 G_i(x') dx'$.

- Choice x_i reveals $G_i(x_i)$.
- But $u_i(x)$ depends on values of $G_i(x')$ for $x' \in [x, 1]!$

Different from standard adaptive decision-making problems:

- Multi-armed bandits: Observe welfare for the choice made.
- Online learning: Observe welfare for all possible choices.
- Online convex optimization: Observe gradient of welfare for the choice made.

Setup

Lower and upper bounds on regret

Lower bound on stochastic and adversarial regret

Theorem

There exists a constant C > 0 such that for any algorithm for the choice of x_i :

1. There exists a distribution of v_i such that $\sup_x E[U_T(x) - U_T]$ equals at least $C \cdot T^{2/3}$.

2. There exists a sequence
$$(\mathbf{v}_1, \dots, \mathbf{v}_T)$$
 such that
 $\sup_{\mathbf{x}} E\left[U_T(\mathbf{x}) - U_T \middle| \{\mathbf{v}_i\}_{i=1}^T\right]$ equals at least $C \cdot T^{2/3}$.

Compare to the lower bound for stochastic / adversarial bandits: $C \cdot T^{1/2}$.

Sketch of proof

Tempered Exp3 for social welfare

Require: Tuning parameters K, γ and η .

- 1: Set $\tilde{x}_k = (k-1)/K$, initialize $\hat{G}_k = 0$ for $k = 1, \dots, K+1$.
- 2: **for** individual *i* = 1, 2, ..., *T* **do**

3: **for** gridpoint
$$k = 1, 2, ..., K + 1$$
 do

4: Set

$$\hat{U}_{ik} = \tilde{x}_k \cdot \hat{G}_k + \frac{\lambda}{K} \cdot \sum_{k' > k} \hat{G}_{k'}, \quad p_{ik} = (1 - \gamma) \cdot \frac{\exp(\eta \cdot \hat{U}_{ik})}{\sum_{k'} \exp(\eta \cdot \hat{U}_{ik'})} + \frac{\gamma}{K + 1}.$$

5: end for

- 6: Choose k_i at random according to the probability distribution (p_1, \ldots, p_{K+1}) .
- 7: Set $\mathbf{x}_i = \tilde{\mathbf{x}}_{k_i}$, and query \mathbf{y}_i accordingly.

8: Update

$$\hat{\mathbf{G}}_{k_i} = \hat{\mathbf{G}}_{k_i} + \frac{\mathbf{y}_i}{\mathbf{p}_{ik_i}}.$$

9: **end for**

Adversarial upper bound

Conjecture

Consider the algorithm "Tempered Exp3 for social welfare." There exists a constant C' and choices for K, γ , η such that, for any sequence (v_1, \ldots, v_T) ,

$$\sup_{x} E\left[U_{T}(x) - U_{T} \middle| \{\mathbf{v}_{i}\}_{i=1}^{T}\right]$$

equals at most $C' \cdot T^{2/3} \cdot \log(T)$.

 \Rightarrow Same rate as the adversarial lower bound, up to the logarithmic term!

Sketch of proof

Setup

Lower and upper bounds on regret

- We are currently running a classic RCT evaluating a basic income with the NGO "Mein Grundeinkommen" in Germany.
- An adaptive follow-up is in preparation:
 - Negative income tax basic income, taxed away until **0** transfer is reached.
 - ⇒ Two policy parameters: Transfer size and tax rate.
 We will focus on a small grid of possible combinations.
- Theoretical challenges:
 - 1. Multi-dimensional policies.
 - 2. Preferences with income effects.
 - 3. Avoiding tuning parameters.
 - 4. Exploiting smoothness, convexity.
- Practical challenge: This will be expensive...

Thank you!

Sketch of proof: Lower bound on regret

- Stochastic regret ≤ adversarial regret. (Since average ≤ maximum.)
- Construct a distribution for v with 4 points of support, e.g. $(\frac{1}{4}, \frac{1}{2}, \frac{3}{4}, 1)$.
- Choose the probability of each of these points such that
 - 1. The two middle points are far from optimal.
 - Learning which of the two end points is optimal requires sampling from the middle. (Because of the integral term.)

Sketch of proof: upper bound on regret

- \hat{G} is an unbiased estimator for cumulative demand \bar{G}_i . \hat{U} is an unbiased estimator for cumulative discretized welfare.
- Consider $W_i = \sum_k \exp(\eta \cdot \hat{U}_{ik})$.
 - $E[\log W_T]$ is an bounded below by η times optimal constant policy welfare.
 - $E\left[\log\left(\frac{W_i}{W_{i-1}}\right)\right]$ is bounded above by a combination of expected u_i , and a term based on the second moment of \hat{u}_i .
- Bounding this second moment, and optimizing tuning parameters, yields the bound on adversarial regret.